

## Create a Haunted House using all the characteristics of the horror genre

- 1) Use each characteristic:
  - a. Suspense
  - b. Setting
  - c. Parallel Worlds
  - d. Source of the Horror
  - e. Supernatural or fantastic
  - f. Good vs Evil
  - g. Quest for Forbidden Knowledge
  - h. Irony
- 2) You will look at the stories we have read thus far:
  - a. "The Lottery"
  - b. "The Raven"
  - c. "The Bells"
  - d. "The Cask of Amontillado"
  - e. "The Monkey's Paw"
  - f. "The Tell-Tale Heart" (WOW!!! That's a lot of "THEs")
  - g. Annabelle Lee

- 3) You will use these stories in order to create a haunted house. The house can be drawn in any format as long as it is visually appealing. You can do a schematic, a full room drawing, comic strip, etc. (I have examples on my website).
- You will need to incorporate something from each of the readings and each of the characteristics in your haunted house design. (For example...you might have a doorbell that sings out "Nevermore"! or a wall that has a tapping coming from it and the ringing of a bell). However you decide to create your house...you will need to be certain to explain why you put this characteristic where you did.
- 5) You need to explain why you put the elements of horror where you did. Try to make them flow...just as a good story, or good haunted house, would.